



CYBEREYE

Digital Forensic Expert

CYBEREYE Digital Forensic Expert course is designed to provide comprehensive training in digital/computer forensics, covering various aspects and techniques essential for investigating digital crimes and incidents.

Key Topics:

- Live computer Forensics
- Dead computer Forensics
- Disk Imaging
- Disk Image Analysis

Module 1: Introduction to Digital Forensics

- What is Digital Forensics
- Different fields of Digital Forensics
 - Computer Hard Drive/ SSD/ NVMe imaging
 - Disk Image Analysis
 - Live Computer Analysis
 - RAM Dump Analysis
 - MAC Forensics
 - Video Forensics/ DVR Forensics
 - Mobile Forensics
 - Cloud Forensics
- Forensic Investigation Phases
- Chain of Custody

Module 2: Computer Hard Drive/ SSD/ NVMe imaging

- Hard Drive
 - What is a Hard Drive
 - Different types of Hard Drive & their connector types
 - IDE
 - SATA
 - SCSI
 - How data is stored on a Hard Drive
 - Tracks
 - Sectors
 - Clusters
- SSD/ NVMe
 - What is a SSD/ NVMe
 - How is a SSD/ NVMe different from Hard Drive
 - Different typed of SSD drives
 - SATA SSD
 - M.2 SSD (MSATA)
 - SSD/ NVMe connector types

- Write-Blocker
 - What is a write-blocker
 - Different types of write-blockers
 - Hardware write-blocker
 - Software write-blocker
- Creating a Disk Image
 - Creation of Disk Image using a hardware write-blocker
 - Creation of Disk Image using a software write-blocker
 - Forensic Disk Image types
 - RAW/ DD
 - E01
 - AFF
 - Verifying Disk Image creation logs along with Cryptographic Hash values.

Module 3: Analysing Disk Image

- Manual analysis of evidence
 - Mounting the Disk Image
 - Launching a Virtual Machine using the Disk Image
- Application based analysis of evidence

Module 4: Live Computer Analysis

- What is Live Computer Analysis
- When is Live Computer Analysis required
- Live Computer Analysis procedure
- RAM Dump Analysis
 - What is RAM Dump
 - How is RAM Dump useful in Forensic Investigation
 - Conditions in which RAM Dump is necessary
 - How to collect RAM Dump
 - Analysing RAM Dump